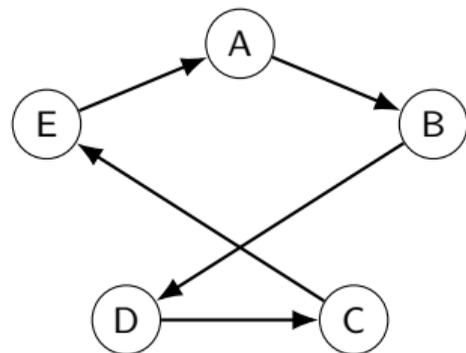


# Tabu Search on a Tiny TSP (5 cities): Setup

**Cities:**  $A, B, C, D, E$  (symmetric distances)

	A	B	C	D	E
A	0	4	7	3	6
B	4	0	2	6	3
C	7	2	0	5	4
D	3	6	5	0	2
E	6	3	4	2	0



Initial tour  $s_0$   
cost 25

**State:** a tour permutation.

Start from:

$$s_0 = A-B-D-C-E-A, \quad E(s_0) = 25$$

**Move:** 2-opt (cut two edges, reconnect, reverse segment).

# Tabu Iteration 1: Take Best Move, Record Tabu Attributes

From  $s_0$  we pick a strong 2-opt move: cut  $(B, D)$  and  $(C, E)$ , add  $(B, C)$  and  $(D, E)$ .

Cost update:

$$E(s_1) = 25 - (6 + 4) + (2 + 2) = 19$$

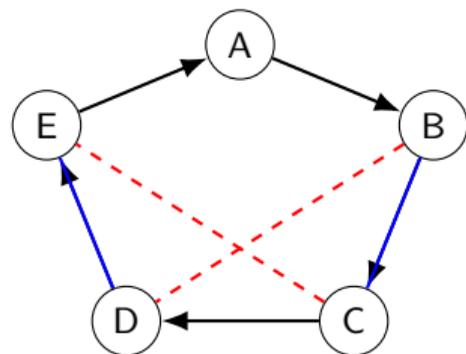
$$s_1 = A-B-C-D-E-A$$

**Tabu update (tenure  $L = 2$ ):**

store added edges as tabu attributes:

$$\text{Tabu} \leftarrow \{(B, C), (D, E)\}$$

Interpretation: "don't immediately undo this improvement by removing these edges."



$s_1$  cost 19  
Tabu:  $(BC), (DE)$

# Tabu Iteration 2: Best Move Might Be Tabu (Prevent Cycling)

At  $s_1$  (cost 19), one tempting move is to **reverse the previous change** (which would *remove*  $(B, C)$  and  $(D, E)$ ).

That reverse 2-opt would:

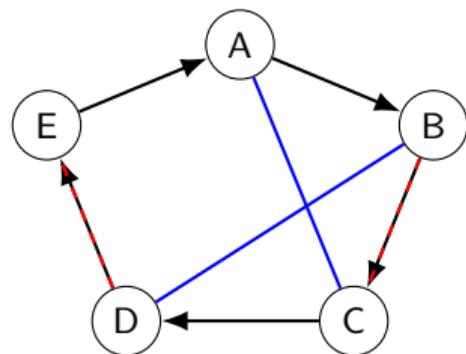
remove  $(B, C), (D, E) \Rightarrow$  **tabu (blocked)**

because  $(B, C)$  and  $(D, E)$  are in the tabu list.

**So Tabu Search picks the best admissible neighbor instead.**

Example admissible 2-opt: cut  $(A, B)$  and  $(C, D)$ , add  $(A, C)$  and  $(B, D)$ :

$$\Delta E = (7 + 6) - (4 + 5) = +4 \Rightarrow E = 23$$



Tabu prevents undo  
Candidate adds  $(AC), (BD)$

# Aspiration Criterion (Override Tabu If It Beats the Best-So-Far)

Best-so-far after Iteration 1:

$$s^* = s_1, \quad E(s^*) = 19$$

Sometimes a move is **tabu** but leads to a solution better than  $s^*$ . In that case we allow it via **aspiration**:

## Aspiration rule (simple)

If a tabu move produces  $E(s') < E(s^*)$ , **accept it anyway**.

**Interpretation:** tabu prevents *cycling*, not *progress*.

We block short-term reversals unless they give a genuine breakthrough.

### TS at a glance

- 1) evaluate neighborhood
- 2) pick best *admissible* move
- 3) update tabu list
- 4) update best-so-far
- 5) aspiration can override tabu

# Aspiration in Tabu Search (Worked Example)

Current solution:

$$E(s_k) = 20, \quad \text{best-so-far } E(s^*) = 19$$

Tabu list: recent moves  $\{m_1, m_2\}$

Candidate neighbors:

Move	Tabu?	Cost
$m_1$	yes	17
$m_3$	no	18
$m_4$	no	21

Aspiration rule:

Override tabu if

$$E(s') < E(s^*)$$

**Decision:**  $m_1$  is tabu but produces the best solution so far  $\Rightarrow$  **accept it.**